

KATIE FLACH

design · editorial · motion

CONTACT

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EDUCATION

Toronto Metropolitan University
Bachelor of Fine Arts: Film Studies
2016-2020

SKILLS

Video Editing
Brand Design
Social & Digital Design
Marketing
Content & Copywriting
Editorial Layout
Motion Design

TOOLS

Adobe Creative Suite
Figma · Adobe XD
Google Slides · Powerpoint
Avid Media Composer
DaVinci Resolve
Final Cut Pro
Pro Tools
AI Creative Tools

AWARDS & NOMINATIONS

Canadian Screen Award
Nominee
Canadian Cinema Editor Award
Nominee
Hollywood North Film Awards
Winner

PROFILE

Designer, visual storyteller, and video editor with eight years of experience across graphic design, video, motion, print, and digital content. My background in film shapes how I approach design, with a focus on creating clear, thoughtful, and engaging visual work. I am highly organized, and comfortable managing multiple projects independently, while working with creative and communications teams to meet deadlines and bring ideas from concept to completion.

EXPERIENCE

Video Editor | Freelance

March 2018 - Present

- Edit picture, audio, graphics, and motion for short and long-form projects across film, television, commercial, social, and digital content.
- Collaborate with directors, producers, and creative teams to shape projects from rough cuts through final delivery, balancing creative goals with technical and broadcast requirements.
- Work across fiction and non-fiction projects for major broadcasters, networks, and organizations including Crave, Bloomberg, TVO, AMC, Acorn, ABC, CBC, APTN, Prime Video, and Discovery UK.

Communications Coordinator | Elections Ontario

Jan 2025 - Aug 2026

- Create graphic design and video content for social media, marketing collateral, and campaigns across Ontario for a general election and three by-elections, ensuring consistency with organizational brand standards.
- Coordinate multiple projects simultaneously, managing timelines, approvals, priorities, and workflows from concept through delivery.
- Design and produce digital and print materials, including campaign assets, presentations, signage, and communications collateral in multiple languages and accessibility formats.
- Collaborate with team members, internal stakeholders, and external vendors to develop and deliver high-quality visual and video assets.
- Use Microsoft Copilot and AI tools to support content development, research, and creative workflows.

Post-Production Supervisor/Managing Partner | Coma Edits

March 2020 - September 2023

- Supervised a ten-person team of editors, assistant editors, graphic designers, illustrators, and post-audio technicians.
- Oversaw project workflows, scheduling, and resource allocation across multiple productions, ensuring high-quality delivery under tight deadlines.
- Collaborated directly with clients and creative teams to define project goals, manage expectations, and guide projects from start to finish.
- Trained and mentored junior team members, providing creative direction and feedback while maintaining high editorial and productions standards.